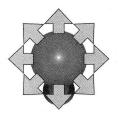


OPERATOR'S MANUAL

SETTINGS

- **OEDGE CONNECTOR**
- **JAMMA STANDARD**
- **OVERTICAL SCREEN**
- **OCONTROL PANEL**







SHOT



BOMBER

%Maximum credits-9.

JAMMA

SOLDER SIDE			PARTS SIDE				
GND	Α	1	GND				
GND	В	2	GND				
+5V	С	3	+5V				
+5V	ם	4	+5V				
N.C.	Е	5	N.C.				
+12V	F	6	+12V				
	Н	7					
COIN COUNTER 2	J	8	COIN COUNTER 1				
(COIN LOCK OUT 2)	К	9	(COIN LOCK OUT 1)				
SP(-)	L	10	SP(+)				
N.C.	М	11	N.C.				
VIDEO GREEN	N	12	VIDEO RED				
VIDEO SYNC	Р	13	VIDEO BLUE				
SERVICE SW	R	14	VIDEO GND				
N.C.	S	15					
COIN SW 2	Т	16	COIN SW 1				
START SW 2	U	17	START SW 1				
2P UP	V	18	1P UP				
2P DOWN	w	19	1P DOWN				
2P LEFT	Х	20	1P LEFT				
2P RIGHT	Υ	21	1P RIGHT				
2P PUSH 1	z	22	1P PUSH 1				
2P PUSH 2	а	23	1P PUSH 2				
2P PUSH 3	b	24	1P PUSH 3				
N.C.	С	25	N.C.				
N.C.	d	26	N.C.				
GND	е	27	GND				
GND	f	28	GND				





BATRIDER DIP-SW

DIP-SW1			1	2	3	4	5	6	7 .	8					
TEST MODE	NORMAL PLAY		OFF												
	TEST PATTERN		ON												
STARTING COIN 1 CREDIT 2 CREDITS			OFF												
			ON						20						
	1 COIN	1 CREDIT		Action Commence	OFF	OFF	OFF								
	1 COIN	2 CREDITS			ON	OFF	OFF								
	1 COIN	3 CREDITS			OFF	ON	OFF								
COIN 1	1 COIN	4 CREDITS			ON	ON	OFF								
	2 COINS	1 CREDIT			OFF	OFF	ON								
	3 COINS	1 CREDIT			ON	OFF	ON								
	4 COINS	1 CREDIT			OFF	ON	ON								
	1 COIN	1 CREDIT			1011	014	014	OFF	OFF	OFF					
	1 COIN	2 CREDITS						ON	OFF						
	1 COIN	3 CREDITS						OFF	ON	OFF					
COIN 2	1 COIN	4 CREDITS						ON	ON	OFF					
COIN Z			4					OFF	OFF						
A S	2 COINS	1 CREDIT								NO					
	3 COINS	1 CREDIT						ON	OFF	ON					
	4 COINS	1 CREDIT			CNI	LONI	CNI	OFF	ON	ON					
FREE PLAY				T ===	ON	ON	ON	ON	ON	ON					
DEFAULT SETTING			OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF					
DIP-SW2			1	2	3	4	5	6	7	8					
START RANK	NORMAL		OFF	OFF											
(Game start difficulty setting)	EASY		ON	OFF	1										
(0.000.0.000.0.000.000)	HARD		OFF	ON					- 1						
	VERY HARD		ON	ON	1										
				e game due to it's difficulty setting, it is useful to											
							to an easier or a more difficult setting.								
TIMER RANK	NORMAL			ation the desired by the second section of the secti	OFF	OFF									
(How the difficulty rate	LOW				ON	OFF			(4.1)						
increases during the game)	HIGH		6.		OFF	ON									
	HIGHEST			2	ON	ON									
		me per customer	is to long, it is useful to change the difficulty												
	increase rate to	a higher rate ar	nd if the	playin	g time	is to sh	nort to	lower t	he rate	Э.					
PLAYER COUNTS	PLAYER COUNTS 3 SELECT TEAM, RANDOM EDIT						OFF	OFF							
	The second secon	PLAYER are only					ON	OFF							
	available when the game is set						OFF	ON	1						
	for 3 fighter	units.					ON	ON	1						
EXTRA PLAYER	1,500,000 E	ACH			AND DESCRIPTION OF THE PARTY OF		Aurocana a reviena a constante	A	OFF	OFF					
* **	1,000,000 EACH 2,000,000 EACH								ON	OFF					
									OFF	ON					
NO EXTRA								ON	ON						
DEFAULT SETTING			OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF					
			T -		·	·	·		T	Τ .					
DIP-SW3	0.00		10==	2	3	4	5	6	7	8					
SCREEN FLIP	OFF		OFF												
75140 00: 115	ON		ON	-	-		<u> </u>	 							
DEMO SOUND	ON			OFF											
OTAGE FOIT	NO SOUND		-	ON			-	-							
STAGE EDIT	DISABLE				OFF	-									
CONTINUE DI ANC	ENABLE		 		ON	OFF									
CONTINUE PLAY	ENABLE					OFF	-								
INN (IN IOIE) =	DISABLE		 			ON	0==	-							
INVINCIBLE	OFF						OFF								
NOUSE	ON				***************************************		ON	0==	Torr	Torr					
NO USE			10==	T 6==	To==	Torr	Torr	OFF		-					
DEFAULT SETTING		OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF						